How to Design and Deliver Training Programs
with Jeff Toister

Additional Resources

This guide contains additional references that can help you deepen your knowledge of designing and delivering training.

Ice Breakers and Activities

Thiagi's huge collection of games and activities: http://www.thiagi.com/resources/

Dave Arch and Rich Meiss, *Warming Up The Crowd! 57 Pre-Session Training Activities*, (Jossey-Bass/Pfeiffer, San Francisco, 1999).

Books

Elaine Biech (editor), *ASTD Handbook: The Definitive Reference for Training & Development*, 2nd Edition, (ASTD Press, Alexandria, 2014).

Sharon Bowman, *Shake Rattle & Roll, Using The Ordinary to Make Your Training Extraordinary*, (Bowperson Publishing, Glenbrook, 1999).

Robert W. Pike, *Creative Training Techniques Handbook*, (Human Resources Development Press, 2003).

Becky Pike Pluth, *Webinars With WOW Factor: Tips, Tricks, and Interactivities for Virtual Training*, (Pluth Consulting, 2010).

William J. Rothwell, Justin Arneson, Jennifer Naughton, *ASTD Competency Study: The Training & Development Profession Redefined*, (ASTD Press, Alexandria, 2013).

Harold D. Stolovitch and Erica J. Keeps, *Telling Ain't Training*, (ASTD Press, Alexandria, 2002).

Websites

Association for Talent Development. The premier organization for training, workplace learning, and talent development professionals.

www.td.org

Industry-standard model for training-related skills, including evaluating learning impact.

www.td.org/Certification/Competency-Model

Courses

You can continue developing your skills through a wide range of courses in the library.

- *Train the Trainer with Ajay Pangarkar*
- *Instructional Design: Needs Analysis with Jeff Toister*
- *Instructional Design: Models of ID with Shea Hanson*
- *Instructional Design: Adult Learners with Jeff Toister*
- *Measuring Learning Effectiveness with Jeff Toister*